



SHOW BIBLE

By

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(One-hour network sci-fi drama)

Tone: LOST, Star Trek: The Next Generation

LOGLINE: When our sun prematurely grows into a red giant, humanity's last hope of survival is five ships launched into deep space. Optimus V is one of those ships and these are their stories.

BACKSTORY

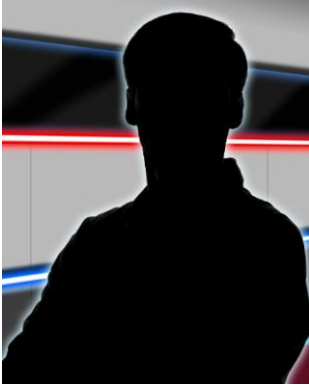
100 years in the future. An unknown anomaly near the sun causes it to age prematurely. As it slowly grows into a red giant, the sun has become our greatest threat, causing unstable climates across the world. It is inevitable that as the sun grows in mass it will engulf the Earth. World governments unite to form the GLOBAL INITIATIVE COMMISSION (GIC), an organization whose purpose is to preserve the human race at all costs. Initially, the commission was tasked with planning and implementing a global evacuation. People across the world signed up.

However, the sun's accelerated growth and limited resources made global evacuation impossible. Instead, the GIC created a secret lottery system, removing undesirables including the elderly, the sick or disabled, criminals, and even those with hereditary illness in their family history. Simultaneously, five ships were built around the globe. Each could only house fifty passengers, but they would be self-sufficient and state-of-the-art. To ensure maximum breeding capability, no blood relatives would be allowed on the ships. Each time a name was chosen, all blood relations were removed from the lottery. In addition, it was decided that all passengers would be under the age of thirty, again for maximum reproductive yield.

The Optimus V crew, all chosen via this secret GIC lottery, went to bed at night only to wake up onboard a spaceship the next morning. Now, as they deal with their abduction and the loss of their loved ones on Earth, they must learn to work together as they seek out a new home planet for mankind and reunite with the four other ships. The ensemble series will also explore each of the main characters and their histories through flashbacks of their lives on earth.

THE MAIN CHARACTERS OF OPTIMUS V:

BRAD REESE – Captain (29)



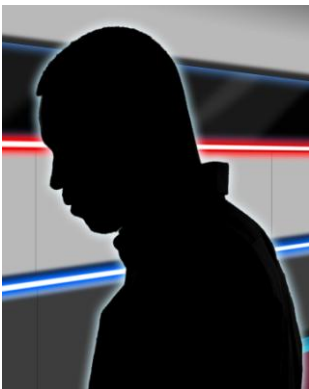
Brad was a captain in the fire department and leaves behind a wife and two children. He is the oldest people on the ship and reluctantly takes on the role of Captain. He is intelligent, compassionate, selfless and brave. His decisiveness and ability to diffuse conflicts and handle different personalities make him the logical leader in the group. After losing firefighters under his watch, he is weary of endangering others, often putting himself in danger instead. He ends up being a father figure that many of the younger passengers will look up to and he quickly earns everyone's trust. He develops a close bond with Jake, especially after Jake risks his life to rescue him. There is a hint of chemistry between him and Jessie, though romance is the farthest thing on his mind after losing his family.

VALERIE (VAL) SUAREZ – First Officer (Latina, 28)



Val leaves behind her two younger brothers and managed their family restaurant. She is the eldest of an extended family of cousins and relatives that lived nearby. She is level-headed and averse to taking risks. She is very protective of the crew and is willing to sacrifice the few to save the many. That stance can sometimes put her at odds with others who are passionate about each life. Val tends to play it safe and is not keen on venturing into the unknown or interacting with other lifeforms. In fact, she would be perfectly happy maintaining humanity onboard the ship in perpetuity.

COLE SMITH - Security (African-American, 25)



Cole was in the LAPD and leaves behind his pregnant girlfriend. He is traumatized from shooting a teen gang member and was on leave, when he was taken. He is very distraught by his abduction and attempts to take his own life, before becoming head of security on the ship. He's a no-nonsense kind of guy, responsible, and logical. His trauma back on earth will affect his willingness to fire a weapon for some time.



JESSICA SUMMERS - Doctor (29)

Jessica was a medical student who had just started her residency. She leaves behind a fiancé. She is a true humanitarian and cares deeply about people. She isn't always confident in her abilities and wears her heart on her sleeve. She can be hard on herself. She also seems to be developing some feelings for both Brad and Jake. She can be very emotional and struggles to set her feelings aside. On Earth, she made a mistake that nearly killed a patient, which adds to her insecurities. She is very beautiful but oblivious to it.



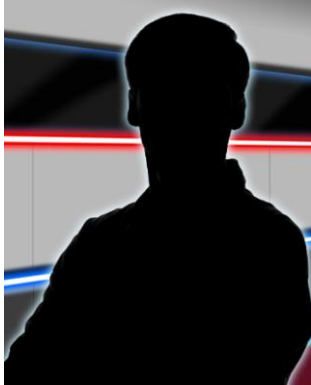
JAKE AUSTIN – Pilot (21)

Jake was working on his parents' ranch as a crop duster. He has his pilot's license and is good with mechanics and engineering. He signed up his whole family with the GIC for evacuation, without telling them. His parents were against leaving Earth and their last encounter was an argument. He had an older brother who passed away and it seems Brad has now taken on that role in his life. Jake's family is very old fashioned and they were against space travel, though they gave him their blessing in a taped message after his abduction. He can be a bit of a hot head, but he's got a good heart. He can be self destructive at times and could be susceptible to alcoholism.



IVI – Interactive Virtual Intelligence

A hologram representation of the ship's computer. Containing all the knowledge of Earth, she can run the entire ship on her own. She was programmed by the GIC, which we have learned was led by an alien race. As such, her original programming can be rather cold, like the zero-tolerance protocol that calls for capital punishment. She is able to disintegrate matter via an energy beam from the ceiling. Once Jake was granted command authorization, he disabled that program and instituted preservation of the lives onboard as her primary directive. Ivi can be very helpful, but is not forthcoming with information unless asked. She can appear both as a hologram, and as a visual on screens throughout the ship.



MATTHEW KIM - Optimus III Survivor (27)

Matt survived an alien attack on Optimus III and is the sole survivor from that ship. He saw first-hand the chaos of anarchy and the brutality of the alien race that attacked them. He is an old friend of Val's and they quickly reconnect upon his rescue. His experience has left him deeply xenophobic and biased towards all aliens. He will begin to spread this mentality onboard. He strongly believes that aliens are behind the earth's destruction and his conspiracy theory will eventually prove to be true.

RECURRING CHARACTERS

ANGIE NAKAMURA (25) Therapist, oversees the education of younger passengers

NICK ROMANO (19), KELLY WALSH (20), and ANDREW SALIB (22) - MED BAY STAFF
Nick was a lifeguard, Kelly was a nursing student, and Andrew was a year away from being an EMT.

JUAN LOPEZ (19), SAM ROGERS (22), and RAJ PATEL (23) - SECURITY TEAM
Juan was a high school wrestler, Sam was in the National Guard, and Raj was a security guard and grad student.

THE SHIP

The five ships in the Optimus fleet are identical in every way. Their exterior is smooth, sleek, and aerodynamic with plenty of windows.

Inside the ship is equally sleek and clean. Glossy black touch screens can be found throughout. Only removing the smooth wall panels reveals any physical buttons or circuitry. The ships contain the following features.

The Bridge:

The command center of the ship. Navigation, security, propulsion, and weapons are all controlled from this one room. Though Ivi is fully capable of automating these functions, the Captain and First Officer use this as their base of operations.

The Lounge:

Part restaurant, part bar, this is the social hub of the ship. Comprised of a bar and several tables, booths, and couches, this is where the passengers dine regularly. The tables and bar contain touchscreens to view menus and order food and drinks, which are then replicated by the built-in food dispensers and rise to the surface.

Living Quarters:

The ship has sixty living quarters, which are like tiny apartments. They are all identical spacious one-bedroom suites; however they are equipped with the ability to divide the space to create additional bedrooms as needed. They all contain a bedroom, bathroom, a computer station, living room, and small dining table with built in food dispenser.

Assembly Room:

Essentially an amphitheater, for gathering everyone on the ship. Initially, this room is used for the orientation program, but it is the go-to place for in-person announcements as well as cinematic, theater or musical performances.

Med Bay:

The ship's hospital. The med bay contains 25 diagnostic med-beds and a doctor's office. These beds contain semi-circular head and foot boards that contain scanning rings that slide to scan patients.

Security Office:

The security office is comprised of an office, armory, and brig housing several small cells enclosed by forcefields. The armory is stocked with phaser guns and rifles.

Shuttle Bay:

A dock on deck four (lowest deck of the ship), housing ten shuttlepods. Each shuttlepod can accommodate a pilot and up to ten passengers.

THE PILOT

In the pilot, the crew discovers their abduction and is introduced to IVI, the ship’s interactive virtual intelligence. After seeing a recorded message from GIC board member, Veronica Harrow, explaining Earth's demise and their mission to find a new home world, they decide to turn back and see if what they’ve been told is true. Paranoia grips the young survivors on the ship when they learn that a GIC member is onboard. They start to accuse Jake when he pulls out a phaser gun he had picked up in the armory. Brad and Cole break up the small skirmish. Brad and Jake then go to break into the locked bridge, only to find Veronica Harrow onboard! She is quickly shot by an angry teen who followed them.

Jessie tries to save Veronica and discovers that she is not human. Before she dies, she transfers the ship's command to Brad. Once IVI determines the cause of death, she executes the teen killer for his crime. Brad disables this protocol and swears Jessie and Jake to secrecy, not wanting to start a panic on board. Veronica's body disintegrates.

As they travel towards Earth, we see flashbacks of their lives back on earth. We see Brad as a firefighter when he loses a co-worker in a building collapse, Val and her siblings when they learned of their parents’ death, Jessie’s nearly fatal mistake in the ER, Cole’s shooting of a teenager when he was a cop, and Jake arguing with his parents over signing them up for evacuation.

Brad, being the oldest and possessing true leadership qualities becomes the de facto leader. Unable to get too close to Earth due to high radiation from the red sun, Brad takes a shuttle for a closer look and discovers that earth’s crust has melted. There is nothing left. His shuttle is then caught in the sun's gravitational pull. Jesse and Val argue over what to do as Val is unwilling to risk everyone to rescue him. Jake takes a second shuttle on a rescue mission and succeeds in rescuing Brad.

Afterwards, they hold a memorial service for those they’ve lost, which is interrupted when they receive a distress call from Optimus 3!



The Optimus Ships, with fifty passengers each, are launched into space.

THE SERIES

Unlike other space shows, this entire crew is under 30 years old (purposely selected for maximum breeding) and there is no structured organization that they belong to. They have to get organized on their own and grow into their respective roles on the ship. Relationships will be formed and tested throughout the series as the crew gets to know one another. While the start of their story may come off sad, the series will have an enduring theme of hope.

They'll investigate what really happened to our sun and the alien race that was really behind their abduction, while looking for a new home planet. They will encounter some of the other Optimus Ships (or what's left of their crew) in an attempt to re-unite with their own kind. Obviously, they will also encounter alien races, both friends and deadly foes. They'll deal with interstellar politics and alien wars, as well as internal issues both within themselves and with each other.

Each episode will have flashbacks of the characters' lives back on earth, with stories that have the same theme as the episode's current plot. The show will be a true ensemble, giving each lead character a chance to shine, diving into their past and current dilemmas. The series will ultimately end when the human race finds a new home planet.

Episodes currently being developed:

Episode 102: "Divided They Fall"

Optimus V responds to Optimus III's distress call and find it damaged and adrift. A small group boards the ship and find one survivor, along with an alien that was left for dead. Cole freezes when the alien attacks, flashing back to the consequences of his shooting back on earth. A small alien shuttle attacks Optimus V before fleeing into space. The survivor turns out to be Matt, an old friend of Val's. He describes the mob mentality that overcame the passengers of his ship. Unable to get organized, their quarrels left them ill-equipped to handle the alien encounter. Val and Cole learn of Ian's execution and a murder onboard. They realize Brad is hiding something.

Episode 103: "It's In You"

Optimus V holds elections to select official leadership. Val and Cole plan to expose the two deaths Brad has hidden from the passengers. When they find a planet that can support life, a survey team goes down to investigate. They are infected with something and a pandemic breaks out on the ship. Now it's up to Jessie, fighting her own infection, to figure out a cure.

Episode 104: "Unwelcome"

Optimus V encounters a new alien race whose world can support humans. Brad tries to negotiate with them to allow them to settle on an uninhabited continent. Matt argues they should take the planet by force. Brad discovers that it's a buffer zone between two warring factions on the planet. Cole has his hands full dealing with on-ship shenanigans.

Episode 105: "Infiltration"

Optimus V encounters a strange ship with no crew. The ship infects Ivi and takes over Optimus V. Now Jake has to come up with a way to reboot Ivi and regain control of the ship, while the others try to keep the younger passengers safe.

106: "Unnatural Causes"

The ship encounters a Red Giant and investigate a space anomaly that seems to be drawing hydrogen from the star. The same anomaly was by Earth's sun. They discover the cause and encounter the same aliens that attacked Optimus III. Matt disobeys orders and destroys the device syphoning hydrogen from the star, and it's considered an act of war by the aliens. Optimus V flees before alien reinforcements arrive.

107: "Three Is The Loneliest Number"

In an attempt to cheer up the passengers, a dance is scheduled. Both Jake and Brad ask Jessie, which leads to tension between them. Jessie also feels guilty and conflicted, as she remembers her fiance on Earth. Passions flare among the teens onboard: one girl discovers she's pregnant. Cole and Val grow closer. Optimus V discovers a small shuttle adrift with three young alien triplets. Matt and Cole don't trust them, but Brad and Jessie take them in as the first alien passengers onboard. Tensions run high among the passengers.

108: "Almost Home"

Optimus V finds the perfect planet. They land the ship and explore. As they make plans to settle down, they discover that several large comets are on a direct collision course with the planet. They desperately try to change the comets' trajectory but are unable to. They are forced to evacuate the planet and the comets destroy it.

Season 2

Optimus V will encounter Optimus I. Encouraged, they decide to seek out Optimus II & IV and maintain communication. They learn more from the GIC pilot of Optimus I. The Zargossians become a bigger threat. Optimus V will encounter a new alien race desperate for help against the Zargossians. Brad and Jessie begin officially dating. By the end of the Season, Optimus II will be found.

Season 3

The crew realizes that the Optimus II passengers have been taken over by parasitic aliens. Optimus V gets sucked into interstellar political struggles between aliens. Matt attempts a mutiny to take over the ship.

CONCEPT ART OF THE WORLD



The Sun, growing to a Red Giant, is about to engulf the Earth.



The Optimus V ship, one of five identical ships launched into space to save humanity.



The Assembly Room, where the passenger discover what has happened.



The sleek hallways of the Optimus Fleet.